

Semantic Image with Convolutional Neural Networks and Deep Learning

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Abstract: *Semantic image segmentation is a vast area of interest for computer vision and machine learning researchers. Many vision applications need accurate and efficient image segmentation and segment classification mechanisms for assessing the visual contents and perform the real-time decision making. The application area includes remote sensing, autonomous driving, indoor navigation, video surveillance and virtual or augmented reality systems etc. The segmentation and classification of objects generate the specific performance parameters for various applications which require detailed domain analysis. There are broad range of applications where remote sensing image scene classification play an important role and has been receiving remarkable attention. This demand coincides with the rise of deep learning approaches in almost every field or application target related to computer vision, including semantic segmentation or scene understanding. This survey paper provides a review of different traditional methods of image segmentation and classification. By comparing these methods with semantic image segmentation using deep learning it is assumed to show the far better result.*

Keywords: Image segmentation, Region-based, CNN, U-Net

I. INTRODUCTION

An image is a way of transferring information, and the image contains lots of useful information. Understanding the image and extracting information from the image to accomplish some works is an important area of application in digital image technology, and the first step in understanding the image is the image segmentation. In practice, it is often not interested in all parts of the image, but only for some certain areas which have the same characteristics. Image segmentation is one of the hotspots in image processing and computer vision. It is also an important basis for image recognition. It is based on certain criteria to divide an input image into a number of the same nature of the category in order to extract the area which people are interested in. And it is the basis for image analysis and understanding of image feature extraction and recognition. There are many commonly used image segmentation algorithms. The first is the threshold segmentation method. Threshold segmentation is one of the most commonly used segmentation techniques in region-based segmentation algorithms. Its essence is to automatically determine the optimal threshold according to a certain criterion, and use these pixels according to the gray level to achieve clustering. Followed by the regional growth segmentation. The basic idea of the regional growth algorithm is to combine the pixels with similar properties to form the region, that is, for each region to be divided first to find a seed pixel as a growth point, and then merge the surrounding neighbourhood with similar properties of the pixel in its area. Then is the edge detection segmentation method. Edge detection segmentation algorithm refers to the use of different regions of the pixel Gray or colour discontinuity detection area of the edge in order to achieve image segmentation.

- The Purpose of Image Segmentation is to partition the image into meaningful regions with respect to a particular application.
- The segmentation is based on measurements taken from the image and might be grey level colour, texture, depth or motion.
- Usually, Image Segmentation is an initial and vital step in a series of processes aimed at overall image understanding.
- Image segmentation is the first step in image analysis.



Motivation:

Image segmentation is an important image processing, and it seems everywhere if we want to analyse what inside the image. For example, if we seek to find if there is a chair or person inside an indoor image, we may need image segmentation to separate objects and analyse each object individually to check what it is. Image segmentation usually serves as the pre-processing before image pattern recognition, image feature extraction and image compression. Researches of it started around 1970, while there is still no robust solution, so we want to find the reason and see what we can do to improve it.

II. DESCRIPTION OF THE PROBLEM

Problem Statement:

What could satisfy the growing need for efficiently processing and analyzing the information contained in digital images which is a continuous challenge? Since images may contain hundreds of thousands of pixels, any sequential processing upon them becomes easily tedious, even for the fastest processors, so how could we minimize the time and resource consumption?

Objectives:

- The objective of image segmentation is to extract information that is represented in the form of data from image via feature measurement and object representation.
The aim of image segmentation is depending on the accuracy of feature extraction.

III. LITERATURE REVIEW

Table with 5 columns: Sr No, Title, year, methodology, Author. It lists five research papers related to medical image segmentation using CNN and deep learning.

- MIScnn is a framework for medical image segmentation with CNN & deep learning, which uses keras for deep learning models innovated by Dominik Muller, Frank Kramer.
Image segmentation using CNN architecture (LeNet and AlexNet) a study by Xiangbin liu, liping Song, shuai liu, yudong zhang gives us the deep knowledge of different CNN architectures and their weaknesses.
The KiTs19 Challenge Data by Nicholas Heller, Matthew Patterson is Collection of CT scans of patients who had renal tumor this data set is then used to train Deep Learning model for medical image segmentation.
Neuro Image: Clinical by Sergi Valverde, Arnau oliver innovated the deep learning CNN model for faster image segmentation, model being trained using MICCAI dataset.
TernausNet: U-net with VGG11 encoder pre-trained on imageNet for image segmentation by Vladimir Iglovikov, Alexey Shvets used the U-net architecture for image Segmentation.



IV. SYSTEM DESIGN AND FLOW

A description of the neural network architecture used is shown below in the figure. The overall system communication is described in the figure below. The Descriptive version of system architecture is shown in figure

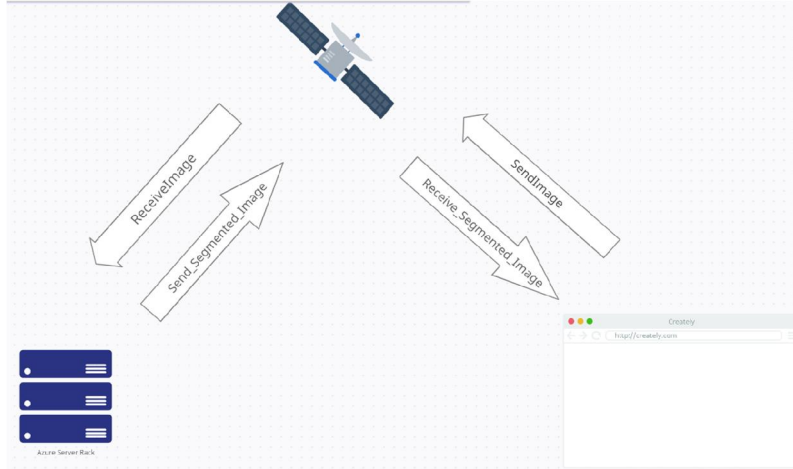


Fig. Communication Diagram

An image is a way of transferring information, and the image contains lots of useful information. Understanding the image and extracting information from the image to accomplish some works is an important area of application in digital image technology, and the first step in understanding the image is the image segmentation. In practice, it is often not interested in all parts of the image, but only for some certain areas which have the same characteristics. Image segmentation is one of the hotspots in image processing and computer vision. It is also an important basis for image recognition. It is based on certain criteria to divide an input image into a number of the same nature of the category in order to extract the area which people are interested in. And it is the basis for image analysis and understanding of image feature extraction and recognition.

Aerial image processing is similar to scene understanding, but it involves semantic segmentation of the aerial view of the landscape. This type of technology is very useful in times of crisis like a flood, where drones can spread to survey different areas to locate people and animals who need rescues. Self-driving cars require image capturing sensors that could enable them to visualize the environment, make decisions and navigate accordingly. These are Some of the real-world implementations of the Semantic Segmentation.

We are building a model which can be used for semantic segmentation. We use the Tensorflow Library to create DNN model. We make it easier to use by simply deploying the model over the web so anyone with internet connection and browser access can use it. The overall user experience is smooth. The user just uploads the image and gets the segmented image.

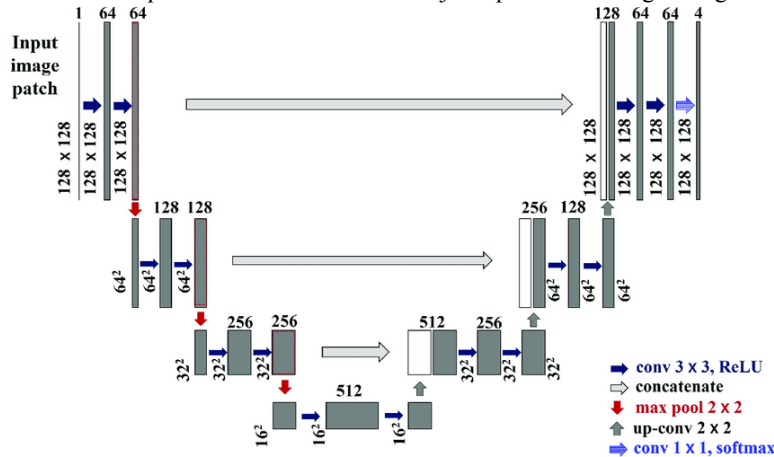


Fig. U-Net Architecture (128x128)

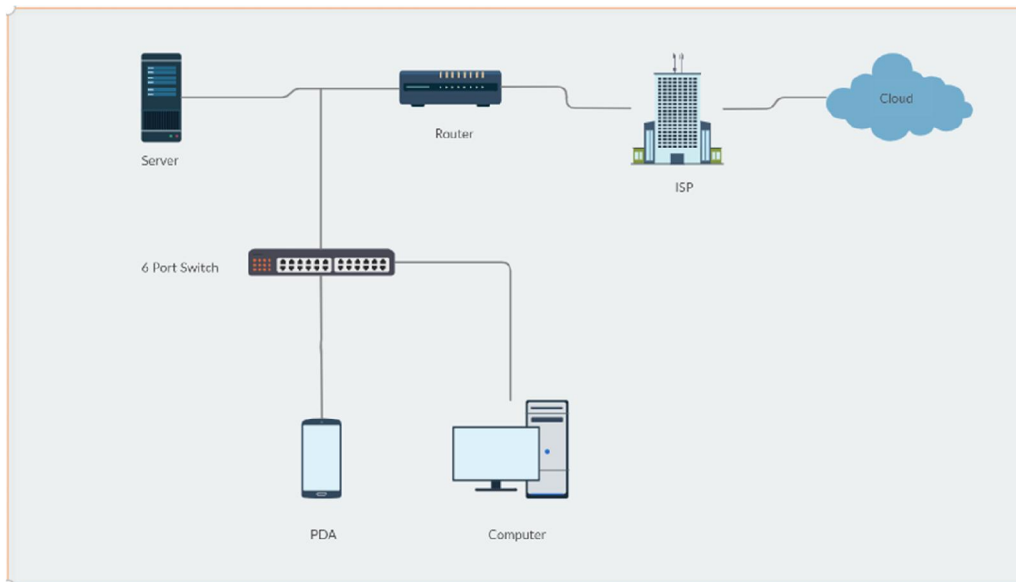


Fig. System Architecture

VI. PROJECT IMPLEMENTATION

CNN (Convolutional Neural Network / ConvNet) Algorithm

A Convolutional Neural Network is a Deep Learning algorithm which can take in an input image, assign importance (learnable weights and biases) to various aspects/objects in the image and be able to differentiate one from the other. The pre-processing required in a ConvNet is much lower as compared to other classification algorithms. While in primitive methods filters are hand-engineered, with enough training, ConvNets have the ability to learn these filters/characteristics.

The architecture of a ConvNet is analogous to that of the connectivity pattern of Neurons in the Human Brain and was inspired by the organization of the Visual Cortex. Individual neurons respond to stimuli only in a restricted region of the visual field known as the Receptive Field. A collection of such fields overlaps to cover the entire visual area.

CNNs are regularized versions of multilayer perceptrons. Multilayer perceptrons usually mean fully connected networks, that is, each neuron in one layer is connected to all neurons in the next layer. The "full connectivity" of these networks makes them prone to over fitting data. Typical ways of regularization, or preventing over fitting, include: penalizing parameters during training (such as weight decay) or trimming connectivity (skipped connections, dropout, etc.) CNNs take a different approach towards regularization: they take advantage of the hierarchical pattern in data and assemble patterns of increasing complexity using smaller and simpler patterns embossed in their filters. Therefore, on a scale of connectivity and complexity, CNNs are on the lower extreme.

U-Net Algorithm:

The U-Net architecture stems from the so-called "fully convolutional network" first proposed by Long, Shelhamer, and Darrell.

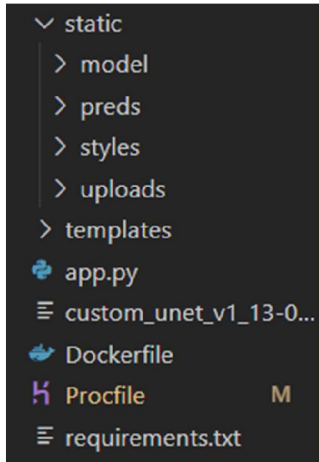
The main idea is to supplement a usual contracting network by successive layers, where pooling operations are replaced by up sampling operators. Hence these layers increase the resolution of the output. A successive convolutional layer can then learn to assemble a precise output based on this information.

One important modification in U-Net is that there are a large number of feature channels in the up sampling part, which allow the network to propagate context information to higher resolution layers. As a consequence, the expansive path is more or less symmetric to the contracting part, and yields a u-shaped architecture. The network only uses the valid part of each convolution without any fully connected layers. To predict the pixels in the border region of the image, the missing context is extrapolated by mirroring the input image. This tiling strategy is important to apply the network to large images, since otherwise the resolution would be limited by the GPU memory.



We are going to use flask for web deployment of our deep learning model. As we have used python for our deep learning model flask allows us to create a web service using python. Flask is also written in python and therefore it is easier to use our Deep Learning model which is also written in python.

The static folder contains all the static files such as saved images, CSS. The template Folder contains the html files for the web pages. And then we finally have aap.py which is our main flask app. We use app.py to launch the web app.



```
app = Flask(__name__)

upload_folder = 'static/uploads'
pred_folder = 'static/preds'
app.config['UPLOAD_FOLDER'] = upload_folder
app.config['PRED_FOLDER'] = pred_folder
```

We first initialize our flask app, Before we can use files from our local folder we have to first configure those folders in our flask app.

```
model = tf.keras.models.load_model('custom_unet_v1_13-04-22.h5')
#####helper functions#####
def allowed_file(filename):
    return '.' in filename and filename.rsplit('.', 1)[1].lower() in ALLOWED_EXTENSIONS

def preprocess_image(path):
    """
    Preprocess the image so it is compatible with the model.
    Our model input takes shape (1, 128, 128, 3)
    """
    img = tf.keras.utils.load_img(path)
    img = tf.keras.preprocessing.image.smart_resize(img, (128,128))
    img = tf.keras.utils.img_to_array(img)
    img = img/255.0
    img = np.array([img])
    return img

def create_mask(pred_mask):
    """
    Create a mask from the prediction.
    """
    pred_mask = tf.argmax(pred_mask, axis=-1)
    pred_mask = pred_mask[..., tf.newaxis]
    return pred_mask[0]
#####
```

We don't have to create and train model every time. We will use our saved model to load a saved model we already have a utility function in the tensorflow library. As the user will be uploading image, the uploaded image might not be compatible with our model and therefore we might need to perform some preprocessing steps so we can feed this processed image to our model.



```

@app.route('/', methods=['GET', 'POST'])
def index():
    return render_template('index.html')

@app.route('/predict', methods=['GET', 'POST'])
def predict():
    if request.method == 'POST':
        if 'file' not in request.files:
            flash('No file part')
            return redirect(request.url)
        file = request.files['file']
        if file.filename == '':
            flash('No selected file')
            return redirect(request.url)
        if file and allowed_file(file.filename):
            filename = secure_filename(file.filename)
            file.save(os.path.join(app.config['UPLOAD_FOLDER'], filename))
            img = preprocess_image(os.path.join(app.config['UPLOAD_FOLDER'], filename))
            pred_mask = model.predict(img)
            pred_mask = create_mask(pred_mask)
            tf.keras.preprocessing.image.save_img(os.path.join(app.config['PRED_FOLDER'], filename), pred_mask)
            return render_template('pred.html', filename=filename)
        else:
            flash('File extension not allowed')
            return redirect(request.url)

```

By routes we mean the different urls user can visit. We have two route the first one is home page where user can upload the image and also download the pre-Trained model. Next, we have predict route where we output the segmented image.

VII. DISCUSSION AND RESULTS

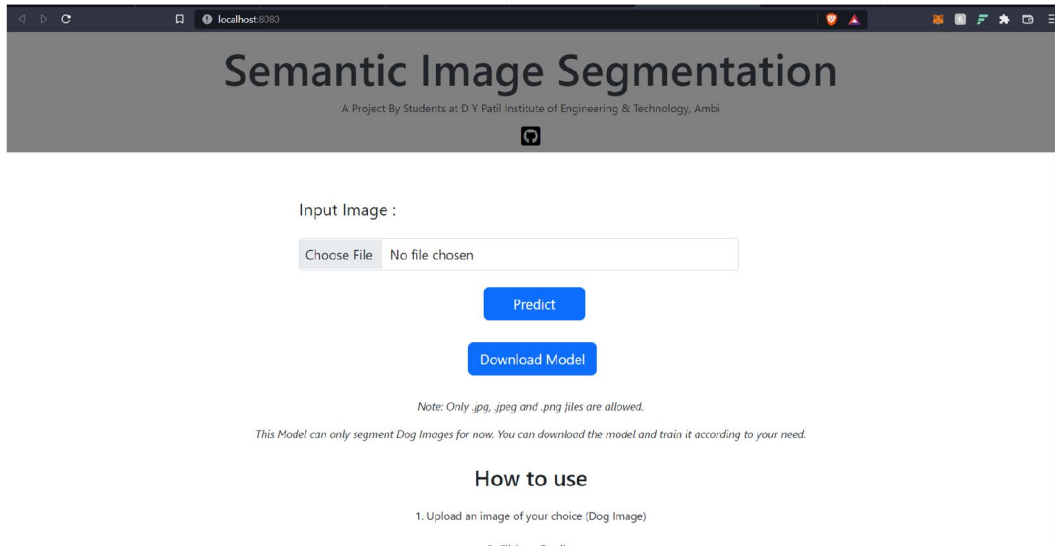


Fig. Webpage1

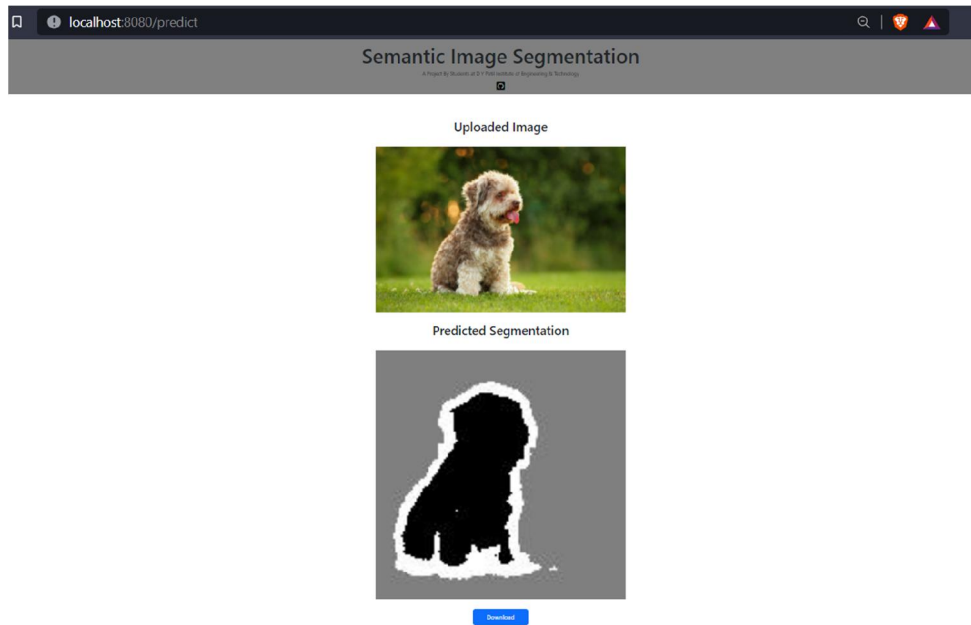


Fig. Webpage 2

VIII. ADVANTAGES & DISADVANTAGES

Advantages:-

- Better Understanding of the image.
- Faster processing of the image.
- Responsiveness to slight changes in what target output is required.
- Makes image processing faster by extracting the required ROI(Region of Interest).
- It is easy to understand and less time-consuming.

Disadvantages:-

- Depending on the segmentation method used, if the image is noisy the image segmentation process might consume greater time.
- If the wrong Image segmentation method is used the segmented image might miss the ROI(region of interest).

IX. APPLICATIONS

Medical Imaging

- CT scan
- Magnetic Resonance Imaging(MRI)

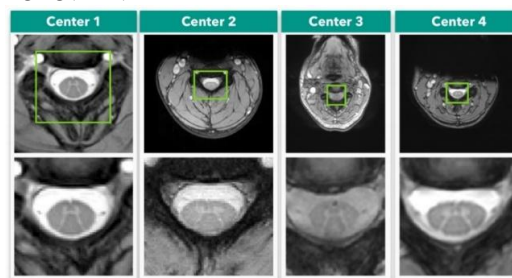


Fig. Medical Image Segmentation



Computer guided Surgery (Da Vinci robot heart surgery)

- Image segmentation is used to identify the region of operation.

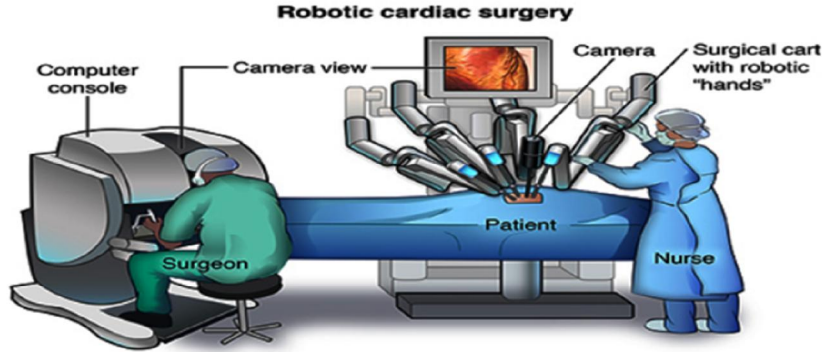


Fig. Robotic Surgery

Self Driving Car

- Self-Driving Cars use semantic image segmentation to differentiate between different objects / person on the road.

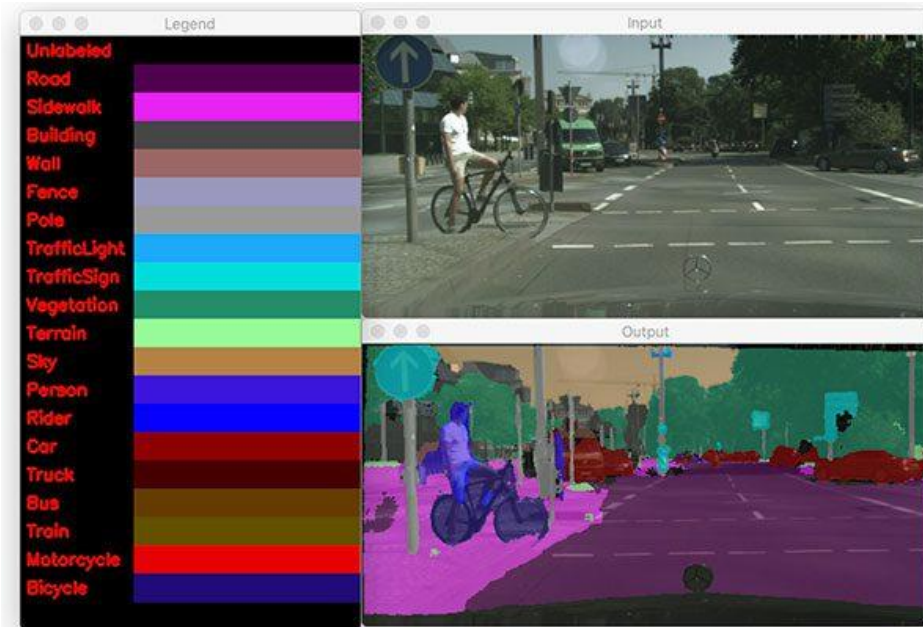


Fig. Self Driving Car Segmentation Image

X. CONCLUSION& FUTURE WORK

Semantic image segmentation is a key application in image processing and computer vision domain. Besides briefly reviewing on traditional semantic image segmentation, we comprehensively list recent progress in semantic image segmentation, especially based on DCNN, in the following aspects: 1. fully convolutional network, 2. up-sample ways. Till now, more and more methods are emerging to make semantic image segmentation more accurate or faster or both on accuracy and speed. We hope this review on recent progress of semantic image segmentation can make some help to researchers related to this area. Semantic segmentation is the process of classifying each pixel belonging to a particular label. It doesn't different across different instances of the same object. For example, if there are 2 cats in an image, semantic

segmentation gives same label to all the pixels of both cats. In this article, a novel deep learning architecture was developed to address several shortcomings of the original U-Net architecture. We Overcame some of the short comings by using the pre-trained up-sampler and down-sampler. We made it easy to use, so any one with internet and browser access can use our image segmentation model from anywhere, without requiring heavy hardware requirement. We believe more efficient models are to be expected in the future.

The Future Works include creating a switch-load ML framework which is highly customizable and is easy to deploy over the Internet. By switch-load we mean, there are many other ML model which could also perform Semantic image Segmentation so we it should be easy to load these models in our framework. We also propose an Image pre-processing pipeline which is highly customizable so we can pre-process the same data to work with different models with ease. We also Propose to add a model section on our website where user can switch the model with ease and compare the segmentation image accuracy.

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