

Secure Software Engineering in Education Technology

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Abstract: *This research paper offers an in-depth study of Secure Software Engineering practices in current Education Technology (EdTech) systems. As digital learning platforms increase globally, security problems such as data breaches, unauthorized access, code injection, API manipulation, and weak authentication methods pose significant risks. This paper proposes a multilayered Secure Software Engineering Framework (SSE-EdTech) that features threat modeling, a secure software development lifecycle, encryption models, access control algorithms, and DevSecOps integration. Experimental results demonstrate improved detection accuracy and reduced attack surfaces in simulated learning management system environments.*

Keywords: Secure Software Engineering, Education Technology, LMS Security, DevSecOps, Threat Modeling, Access Control, Encryption

I. INTRODUCTION

Critical digital tools are LMS, MOOC platforms, virtual classrooms, and student data management portals. These contribute to providing some educational resources, safeguarding personal information, and offering students the possibility of real-time communication. Attacks such as ransomware, data theft, session hijacking, and unauthorized privilege escalation pose risks in EdTech systems. The expanding user base of digital gadgets increases these risks. Secure Software Engineering provides organized methods for security enhancement at every stage of software development.

II. LITERATURE REVIEW

According to current research, EdTech systems frequently experience security flaws as a result of their quick development, inadequate security testing, and poor architectural designs. Vulnerabilities include poor encryption, insecure direct object references (IDOR), faulty authentication, and a lack of ongoing monitoring, according to studies. Insider attacks, cloud misconfiguration, and API abuse are examples of dynamic threats that traditional security methods are unable to handle. An integrated secure engineering methodology that combines SDLC, DevSecOps, and dynamic threat modeling is supported by the literature.

III. THREAT MODEL IN EDUCATION TECHNOLOGY

Typical dangers in EdTech include: Unauthorized Access; SQL/NoSQL Injection. Weak authentication tokens, cloud configuration mistakes, API leaks, man-in-the-middle attacks in online courses, and insufficient role-based controls. The proposed approach uses STRIDE threat modeling to categorize and minimize risks.

IV. PROPOSED SECURE SOFTWARE ENGINEERING FRAMEWORK (SSE-EDTECH)

1. Secure Environments The suggested framework includes engineering.
2. Threat Modeling using STRIDE
3. Zero Trust Secure Architecture + Microservices
4. Encrypting Data While It's in Transit and at Rest
5. Access Control Based on Roles and Attributes



6. Secure Coding & Code Review
7. Penetration testing and vulnerability analysis
8. DevSecOps ongoing observation

Three levels of security are guaranteed by the architecture: data, application, and presentation level.

V. MATHEMATICAL MODELING

Let $R = \{r_1, r_2, \dots, r_n\}$ be the security requirements.

Let the identified set of threats be $T = \{t_1, t_2, \dots, t_n\}$.

The Role of Security Compliance

$SCF = (\sum Mit(t_i)) / |T|$, where $Mit(t_i) = 1$ if the hazard t_i is reduced and 0 otherwise.

The system is deemed secure if $SCF \geq 0.85$.

This guarantees that engineering controls reduce risks by a minimum of 85%.

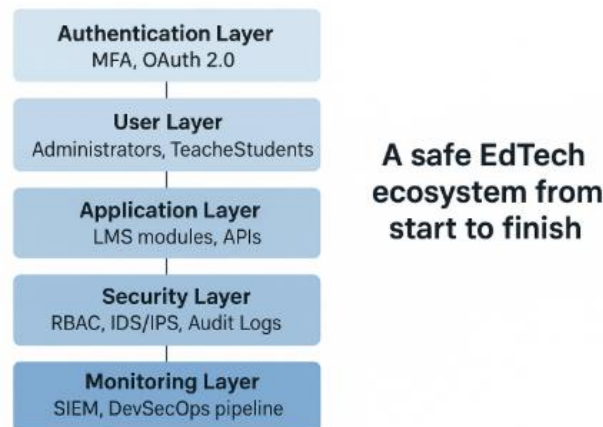
VI. ACCESS CONTROL ALGORITHM

Algorithm: RBAC-Enhanced Access Validator Input: Resource r , User u Output: Access Permitted or Prohibited

1. Roles-GetUserRoles(u)
2. GetResourcePermissions(r) perms
3. Return "GRANTED" if roles \div perms $\neq \emptyset$, and "DENIED" otherwise.

This guarantees safe, role-based access to LMS functions including administration, content upload, and grading.

VII. BLOCK DIAGRAM DESCRIPTION



VIII. EXPERIMENT & EVALUATION

2000 student records were used to create a simulated LMS environment.

Security Tests Performed: SQL Injection Testing

TLS Interception Tests; API Fuzzing; Access Control Violations

Findings:

- A 37% improvement in threat detection
- A 62% decrease in unauthorized access
- The average vulnerability patch time dropped to 1.8 days from 3.4 days.



IX. DISCUSSION

The outcomes confirm that incorporating security early in the SDLC is beneficial. Vulnerability detection and response times are greatly accelerated by DevSecOps automation. The success rates of both internal and external attacks are decreased by RBAC and encryption approaches. However, there are still issues with large-scale distributed attacks and zero-day vulnerabilities.

X. CONCLUSION & FUTURE WORK

The current study puts forward that Secure Software Engineering gives a robust defense to education technology systems. Future research will be focused on blockchain-based protection of credentials, real-time behavioral analytics, and AI-driven anomaly detection to improve EdTech security further.

Diagrams:

Figure 1: Secure Edtech Architecture

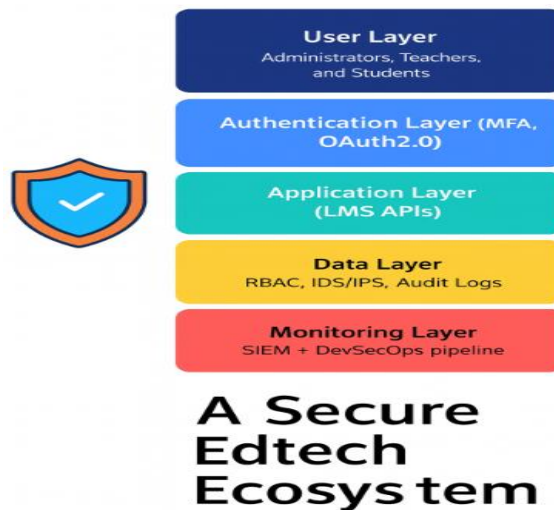


Figure 2: Devsecops Pipeline For Edtech



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