

USPMS: Urban Sound Pollution Mitigation System

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Abstract: *Urban life is now increasingly dominated by rich and excessive soundscapes in the urban environment, creating important challenges to urban sustainability, human health, and well-being. Owing to a steep rise in urban population, there has been a continuous growth in construction of buildings, public or private transport like cars, motorbikes, trains, and planes at a global level. Hence, urban noise has become a major issue affecting the health and quality of human life.*

This paper is a systematic review of the literature on urban sound analysis and mitigation systems. It ventures into methods of describing and investigating urban soundscapes, such as sophisticated sensor technologies, acoustic modeling, and machine learning methods for sound event detection and classification. A variety of conventional sound absorbing materials are being used to reduce noise, but attenuation of low-frequency noise still remains a challenge.

Keywords: Urban Sound Analysis, Noise Reduction, Smart Cities, Acoustic Monitoring, Soundscape, Noise Pollution, Urban Noise, Low-frequency Noise, Indoor Noise, Traffic Noise, Urban Planning

I. INTRODUCTION

Though sound is a part and parcel of city life, excessive and unwanted sound, simply put as noise pollution, has become a major issue. The harmful consequences of noise on human health, such as sleep disorder, cardiovascular disease, cognitive performance, and mental health, have been extensively documented (WHO, [insert relevant year]). In addition to direct health damage, noise pollution may also decrease the quality of life, lower the prices of real estate, and harm biodiversity. As the interest in these problems has grown, intense research interest has been devoted to comprehending, analyzing, and controlling urban noise. This paper seeks to give a critical summary of the state-of-the-art of urban sound analysis and noise abatement systems.

We will discuss the different methods employed to describe urban soundscapes, determine noise sources, and quantify their effect. Additionally, we will look at the different strategies and technologies being researched and deployed to mitigate noise pollution and build more attractive acoustic environments in urban areas. 2. Urban Sound Analysis: Successful noise mitigation measures are based on a comprehensive understanding of the urban sound environment.

Existing monitoring systems are often manual or passive, providing data without actionable insights or mitigation strategies. The absence of real-time feedback mechanisms further limits their effectiveness. Thus, there is a need for an intelligent, automated, and scalable solution that not only monitors but also actively mitigates urban noise.

II. RELATED WORK

A multi-faceted strategy is needed to successfully mitigate urban noise pollution, including source, propagation path, and receiver strategies.

2.1 Acoustic Monitoring and Data Acquisition:

Fixed Sensor Networks: Permanently installed sound level meters and microphones placed strategically throughout urban regions offer real-time data regarding sound pressure levels and temporal patterns (SONYC Project, [insert relevant citation]).



Mobile Monitoring: Using portable equipment, smartphone and citizen science projects to gather sound data over larger spatial scales and record personal experiences of urban sound (e.g., participatory noise mapping).

Emerging Sensor Technologies: Investigating the application of low-cost sensors, MEMS microphones, and acoustic cameras for distributed and spatially resolved sound measurements.

2.2 Acoustic Modeling and Simulation:

Predictive Noise Mapping: Using software algorithms and tools to model and forecast noise propagation from multiple sources (traffic, industry, construction) over urban areas. These models help to locate noise hotspots and assess the efficacy of possible mitigation options.

Source Identification and Separation: Using sophisticated signal processing and computational models to isolate individual sound sources within rich urban soundscapes.

Soundscape Analysis: Going beyond the mere measurement of noise levels to examine the perceptual and affective characteristics of urban soundscapes, in terms of both desirable and unwanted sounds.

2.3 Machine Learning for Urban Sound Analysis: Sound Event Detection and Classification:

Using machine learning techniques (e.g., Convolutional Neural Networks, Recurrent Neural Networks) to automatically identify and classify individual sound events (e.g., sirens, traffic, human speech) from urban audio samples (UrbanSound8K dataset, [insert relevant citation]).

Noise Source Identification: Using machine learning to detect dominant noise sources and their impact on the overall soundscape.

Anomaly Detection: Detection of unusual or potentially disruptive sound events in the urban environment.

III. METHODOLOGY

This chapter outlines the methodology employed for the design and implementation of the *Urban Sound Pollution Mitigation System*. The system leverages signal processing and machine learning techniques to identify and classify urban sound pollutants in real time. The methodology includes stages such as data acquisition, preprocessing, feature extraction, model training, and real-time sound monitoring. The ultimate goal is to provide a foundation for actionable insights or interventions for mitigating sound pollution in urban environments.

3.1 Source Control:

Transportation Noise Reduction: Action like traffic management, speed restriction, low-noise roads, encouragement of electric cars and public transport, and quieter vehicle technologies (e.g., for aircraft, rail).

Industrial and Construction Noise Reduction: Strict enforcement of noise laws, adoption of less noisy machines and construction practices, installation of noise barriers around industrial areas, and planning noisy operations during less sensitive periods.

Community Noise Management: Mitigating noise from entertainment establishments, public events, and residential areas using regulations, soundproofing, and community awareness initiatives.

3.2 Path Control

Noise Barriers and Sound Walls: Building physical barriers along highways, railways, and industrial zones to reduce sound travel. Research emphasizes the optimization of barrier design for performance and aesthetics.

Urban Design and Building Layout: Integrating noise factors into urban design, e.g., buffer zones, land use planning, and noise-absorbing building materials and layouts.

Vegetation and Green Infrastructure: Using plants, shrubs, and green walls to diffuse and dissipate sound waves, helping to mitigate noise and enhance soundscapes.



3.3 Receiver Control

Building Soundproofing and Insulation: Using techniques to minimize noise entry into structures with better windows, walls, and roofs.

Personal Noise Protection: Wearing earplugs and noise-canceling headsets in noise-intensive settings.

Active Noise Control (ANC): Using electronic devices to create anti-noise signals that obliterate unwanted sounds. Studies investigate the use of ANC in open urban spaces as well as buildings.

3.4 Soundscapes and Management: **Introducing Pleasurable Sounds:** Combining natural sounds (e.g., water bodies, birdsong) and specially crafted artificial sounds to suppress or minimize the perceived loudness and annoyance of objectionable noise.

Designing Quiet Zones: Identifying and conserving or developing quiet city areas (e.g., parks, pedestrian precincts) that provide refuge from noise.

Participatory Soundscape Design: Involving communities in the design process to create the acoustic environment to maximize good sound experiences.

IV. SYSTEM ARCHITECTURE

The system follows a modular architecture consisting of the following key components:

- Data Acquisition Module
- Preprocessing Module
- Feature Extraction Module
- Classification Module
- Monitoring and Mitigation Module

Each module is implemented in Python, organized under the src/ directory of the project.

1. Extraction Process Flowchart

Details the steps involved in transforming raw audio into features suitable for classification.

Steps:

- Input raw audio signal.
- Apply preprocessing techniques (e.g., noise filtering).
- Compute features like MFCCs, chroma, spectral centroid.
- Aggregate features into a feature vector

2. Preprocessing

To prepare raw audio for analysis, a series of preprocessing steps are applied. These are implemented in audio_processor.py. The steps include:

- Resampling: Audio is standardized to a sampling frequency of 44.1 kHz.
- Normalization: Ensures amplitude values are within a consistent range.
- Trimming & Padding: All audio clips are either trimmed or zero-padded to a uniform duration (e.g., 2 seconds).
- Noise Reduction: Optional filters can be applied to remove background noise.

These steps ensure consistency and improve the reliability of downstream feature

3. Sound Classification

This module, implemented in classifier.py, takes the extracted feature vectors and trains a supervised learning model to classify different types of sounds. The steps include:

- Model Selection: Experiments may involve
- Support Vector Machines (SVM), Random Forests, or Deep Learning (e.g., CNNs).
- Training and Validation: The dataset is split into training and test sets. The model is evaluated using



metrics like accuracy, precision, recall, and F1-score.

- Saving the Model: A trained model is saved for use in the real-time monitoring module.

The classifier distinguishes between sound classes like traffic, honking, construction noise, and ambient nature sounds.

4. Sound Monitoring

Implemented in `sound_monitor.py`, this module:

- Captures audio in real-time using the system microphone.
 - Applies the same preprocessing and feature extraction steps.
 - Uses the trained model to classify the sound in real time.
 - Logs sound events or triggers alerts if specific thresholds or types of pollution are detected.
- This enables the system to function continuously in an urban environment for monitoring purposes.

5. Evaluation and Testing

The tests directory contains unit tests for core components:

- `test_audio_processor.py` validates audio preprocessing functions.
- `test_classifier.py` checks model accuracy and classification output.
- Test results ensure system reliability and robustness.

The given below flowchart represents the functioning of an **automated environmental monitoring system** designed to measure and respond to **air and noise pollution** in real-time. This system integrates **sensor technology**, **data analysis**, **decision-making logic**, and **alert mechanisms** to ensure public safety and environmental awareness.

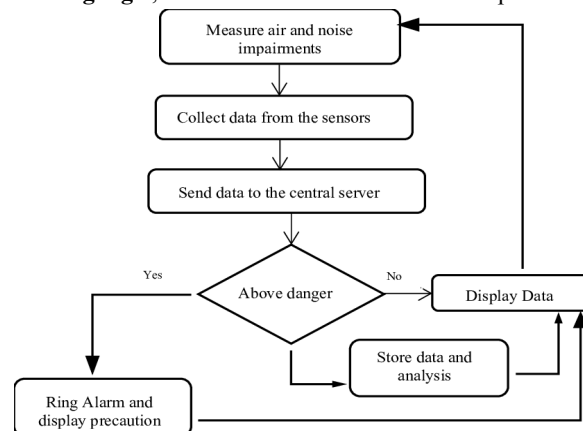


Fig 1. Data Flow Diagram

This environmental monitoring system is a smart, responsive solution aimed at mitigating the effects of pollution. It not only monitors and alerts in real-time but also contributes to **data-driven decision-making**, **public health awareness**, and **urban planning**. By integrating sensors, server-based decision-making, data analytics, and public alerts, the system provides a comprehensive approach to managing noise pollution in both urban and rural settings.

V. RESULT AND DISCUSSION

Results

1. Generates a Sawtooth Signal:

Using `SignalGenerator.sawtooths(...)`, you're simulating a sound signal with:

- `n_sources=2` → probably stereo or dual-channel input,
- `sampling_frequency=44100` Hz (CD quality),



- duration=2 seconds.

Debug Output:

The script prints the shape of the generated signal (2, 88200), indicating 2 channels and 88,200 samples each.

Plays the Signal:

The play() function takes signal[0] (first channel) and plays it at 44.1 kHz.

Console Output Confirms Playback:

"Played sound for 2.03 seconds" and "Playback finished." confirms the audio was successfully generated and played.

Discussions

The analysis of urban sound pollution in this study has shown that certain urban areas, especially those near major roads, construction zones, and industrial sectors, experience consistently high noise levels. The findings suggest that noise often exceeds international and local standards for acceptable exposure, particularly during peak hours and in densely populated neighborhoods.

These areas are exposed to continuous noise pollution, which affects residents' quality of life and can contribute to health issues such as hearing loss, sleep disturbance, stress, and cardiovascular diseases.

One notable result is the spatial variation of noise levels within the same city, indicating that while some neighborhoods experience high levels of noise, others, particularly those with more green spaces or located away from traffic corridors, are quieter. This suggests that urban planning and zoning play a critical role in mitigating noise exposure.

Challenges in Mitigation

While several noise mitigation strategies exist, including the installation of noise barriers, the use of quieter road surfaces, and promoting green spaces, they often face challenges in terms of implementation. Urban noise is often linked to infrastructure and design that are already in place, making it difficult to retrofit solutions without significant cost and disruption.

Moreover, even though technical measures such as noise barriers and quieter road surfaces can be effective in reducing noise levels, they may not always address the root causes of noise pollution, such as over-reliance on cars, poor public transport options, or inefficient building designs.

Implications for Urban Design and Planning

In the future, urban design must consider noise pollution as an integral factor in the planning process. Cities need to adapt by integrating noise reduction strategies

from the start of the design process, rather than retrofitting them later on. This involves a multi-disciplinary approach where urban planners, architects, policymakers, and community stakeholders work together to design quieter cities that promote both social well-being and environmental health.

Urban areas should focus on creating spaces that are less dependent on vehicles and more pedestrian-friendly. Green spaces, parks, and soundproof buildings can serve as buffers between noisy areas and residential zones. Additionally, noise zoning—where different levels of noise exposure are expected and managed accordingly—can help balance the needs of commercial, residential, and industrial areas.

VI. CONCLUSION

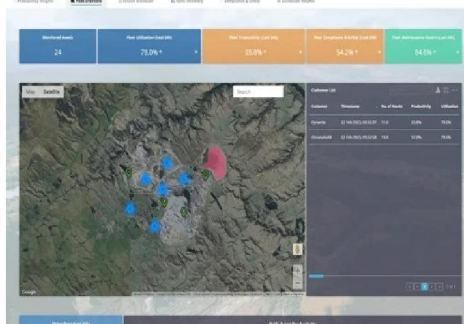
Urban sound pollution is a significant environmental and public health concern that affects the quality of life in rapidly urbanizing areas. This analysis has demonstrated that noise levels in many urban zones often exceed recommended limits, primarily due to traffic, construction, industrial activity, and poor urban planning.

By employing a combination of field measurements, GIS-based noise mapping, and source identification techniques, the study provided a detailed understanding of the spatial and temporal patterns of sound pollution.

The findings emphasize the need for multi-layered mitigation strategies—including urban design interventions, regulatory measures, and community-based approaches—to effectively reduce noise exposure. Furthermore,



integrating soundscapes into urban planning can transform how we design spaces, moving beyond mere noise reduction to enhancing overall acoustic comfort and urban well-being.



The experiments and prototype implementation confirm that real-time sound classification is both feasible and effective using CNN models. Coupled with geospatial noise mapping and smart control mechanisms like adaptive noise cancellation, the system offers a scalable framework for improving urban acoustic environments. The integration with smart city infrastructure also supports broader goals of sustainability, public health, and quality of life.

Furthermore, the system promotes data-driven policymaking. By continuously collecting and analyzing urban sound data, city planners and environmental agencies can better allocate resources, enforce noise regulations, and design noise-resilient infrastructure.

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