

A Review on Machine Learning–Based Gesture Recognition System for Virtual Mouse and Keyboard

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Abstract: *The Gesture Recognition-Based Virtual Mouse and Keyboard is an emerging technology that utilizes computer vision and machine learning algorithms to interpret hand gestures and movements as commands for controlling the cursor and inputting text, eliminating the need for physical input devices such as a mouse and keyboard. This technology offers a more natural and intuitive way to interact with computers, making it an ideal solution for individuals with mobility or dexterity limitations.*

This paper will also review the state of the art in this field, inc, and highlight some of the challenges and opportunities for future research and development. Overall, Gesture Recognition-Based Virtual Mouse and Keyboard technology have the potential to revolutionize the way we interact with computers, making it easier, more efficient, and more accessible for everyone.

Keywords: Gesture Recognition, Virtual Inputs, Hand Tracking, Computer Vision, Machine Learning

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