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Deep Fake Voice Synthesizer

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Abstract: With the rapid-fire development of computer technology, voice technology has become an exploration hotspot in the field of deep literacy. Allowing computers to hear, see, speak and feel is the unborn development direction of mortal- computer commerce. Among them, voice will become the most promising mortal- computer commerce system in the future which has further advantages than other commerce styles. Voice cloning is one of the branches of voice technology, introducing a language modelling approach for textbook to speech conflation (TTS). Specifically, we train a neural codec language model using separate canons deduced from an out- the- shelf neural audio codec model, and regard TTS(Text to Speech) as a tentative language modelling task rather than nonstop signal retrogression as in former work. During the pre- training stage, we gauge the TTS training data to 1k hours of English speech which is hundreds of times larger than systems. Software emerges in- environment literacy capabilities and can be used to synthesise high- quality substantiated speech with only a 10- second enrolled recording or written textbook of an unseen speaker as an aural advice. trial results show that our software significantly outperforms the state- of- the- art zero- shot TTS system in terms of speech light heartedness and speaker similarity. In addition, we find our software could save the speaker's emotion and the aural terrain of the aural advisement in conflation and there are diligence similar as audio books, filmography(dubbing) and people with disabilities facing problems through audio. To break the problem of furnishing a large number of sample lines to reduplicate a voice and the long waiting time for voice cloning.

Keywords: Voice Clone; A Few Samples; Real Time

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