

International Journal of Advanced Research in Science, Communication and Technology (IJARSCT)

International Open-Access, Double-Blind, Peer-Reviewed, Refereed, Multidisciplinary Online Journal

Volume 5, Issue 4, March 2025

IJARSCT

Cloud Gaming

Utkarsh More, Sahil Ahire, Sahil Unhawane, Karan Chavan Guru Gobind Singh Polytechnic, Nashik, India

Abstract: Cloud gaming is changing the gaming industry by letting players access high-end games without expensive hardware. It offloads processing and graphics to remote servers, streaming games over the internet to various devices. This makes gaming more accessible, even on less powerful devices, as long as there's a stable internet connection. Services like Google Stadia, Microsoft xCloud, and NVIDIA GeForce Now are at the forefront, making gaming more inclusive and widely available.

Keywords: Cloud gaming

