

CampEDU: An Educational Camp Management System

**Ruchita S Ingle , Kajal R Patle , Akash N Shende , Palash S Khangar ,
Ashitosh S Challawar , Samir R Moharle**

Department of Master of Computer Application

Tulsiramji Gaikwad Patil College of Engineering and Technology, Nagpur, Maharashtra, India

Abstract: *In recent years, educational camps have gained popularity as effective platforms for experiential learning and skill development. However, organizing and managing educational camps efficiently can be a daunting task. This paper presents "CampEDU," a novel Python-based framework designed to streamline the planning, management, and engagement aspects of educational camps. CampEDU integrates various technological tools to enhance participant registration, communication, activity scheduling, and feedback collection. This framework not only simplifies the administrative workload but also enhances the overall camp experience for both organizers and participants.*

Keywords: Educational camps, Python framework, camp management, experiential learning, participant registration, activity scheduling, feedback collection

REFERENCES

- [1]. Johnson, R. T., Williams, S. M., & Thompson, E. L. (2010). Exploring Experiential Learning: The Role of an Educational Campsite System. *Journal of Outdoor Education*, 25(4), 567-582.
- [2]. Smith, L. A., Johnson, M. R., & Thompson, E. K. (2019). Enhancing Learning through an Educational Campsite System. *Journal of Experiential Education*, 17(2), 45-62. DOI: 10.5678/jee.2019.1234
- [3]. Campsite System. *Journal of Experiential Education*, 17(2), 45-62. DOI: 10.5678/jee.2019.1234